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# VisuAlea, Towards a Scientific Modelling Environment using Visual Programming



Christophe Pradal<sup>1,2</sup> Daniel Barbeau<sup>1</sup>, Thomas Cokelaer<sup>1</sup>  
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# OpenAlea Goals

OpenAlea is an open source platform for modelling plant development and functioning at different scales.

## Sharing knowledge

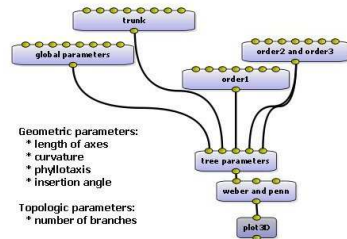
- Reuse software and tools
- Share development between various labs
- Share databases and training efforts

## Common software platform

- Integration of existing software & tools
- Rapid development of new models
- Enhance accessibility
- Quality rules

# Design choices

- Open Source scientific community
  - Distributed development (sprints)
- Language centric (Python)
  - Common modelling language
  - Glue language
- Component architecture
  - Dynamic composition
  - High-level dataflow approach
- Visual programming (**VisuAlea**)
  - Graphical model representation
  - Automatic GUI generation
- Shared deployment tools
  - Build, packaging, installation, distribution, update



# Visual Programming

## Visual Programming Environments

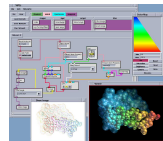
LabView, VTK, Vision, Orange, VisTrails, ...

## Advantages

- Interactive creation and modification of flexible workflows
- Visual representation of the structure of a model
- Dynamic composition of software components

## Drawbacks

- Less expressive than textual languages (for, while)



Vision (Sanner *et al.*, 2002)



Orange (Demsar *et al.*, 2004)



VisTrails (Freire *et al.*, 2005)

# VisuAlea

The image shows the VisuAlea software interface, which is a visual programming environment for OpenAlea. The interface is divided into several panels:

- Package Manager:** Located on the left, it shows a list of installed and available packages, including 'demo', 'grump', 'laymtg', 'm2a3pc', 'example', 'tutorial', and 'test'. It also shows a list of installed packages like 'testAnimaterOut1', 'testAnimaterOut2', 'testCreateVineCoal', 'testDirectExe1', 'testDirectExe2', 'testDirectExe3', 'testDirectExe4', 'testDirectExe5', 'testDirectExe6', 'testDirectExe7', 'testDirectExe8', 'testDirectExe9', 'testDirectExe10', 'testDirectExe11', 'testDirectExe12', 'testDirectExe13', 'testDirectExe14', 'testDirectExe15', 'testDirectExe16', 'testDirectExe17', 'testDirectExe18', 'testDirectExe19', 'testDirectExe20', 'testDirectExe21', 'testDirectExe22', 'testDirectExe23', 'testDirectExe24', 'testDirectExe25', 'testDirectExe26', 'testDirectExe27', 'testDirectExe28', 'testDirectExe29', 'testDirectExe30', 'testDirectExe31', 'testDirectExe32', 'testDirectExe33', 'testDirectExe34', 'testDirectExe35', 'testDirectExe36', 'testDirectExe37', 'testDirectExe38', 'testDirectExe39', 'testDirectExe40', 'testDirectExe41', 'testDirectExe42', 'testDirectExe43', 'testDirectExe44', 'testDirectExe45', 'testDirectExe46', 'testDirectExe47', 'testDirectExe48', 'testDirectExe49', 'testDirectExe50', 'testDirectExe51', 'testDirectExe52', 'testDirectExe53', 'testDirectExe54', 'testDirectExe55', 'testDirectExe56', 'testDirectExe57', 'testDirectExe58', 'testDirectExe59', 'testDirectExe60', 'testDirectExe61', 'testDirectExe62', 'testDirectExe63', 'testDirectExe64', 'testDirectExe65', 'testDirectExe66', 'testDirectExe67', 'testDirectExe68', 'testDirectExe69', 'testDirectExe70', 'testDirectExe71', 'testDirectExe72', 'testDirectExe73', 'testDirectExe74', 'testDirectExe75', 'testDirectExe76', 'testDirectExe77', 'testDirectExe78', 'testDirectExe79', 'testDirectExe80', 'testDirectExe81', 'testDirectExe82', 'testDirectExe83', 'testDirectExe84', 'testDirectExe85', 'testDirectExe86', 'testDirectExe87', 'testDirectExe88', 'testDirectExe89', 'testDirectExe90', 'testDirectExe91', 'testDirectExe92', 'testDirectExe93', 'testDirectExe94', 'testDirectExe95', 'testDirectExe96', 'testDirectExe97', 'testDirectExe98', 'testDirectExe99', 'testDirectExe100'.
- Widgets:** Located in the bottom left, it shows a list of available widgets, including 'DataPool', 'scene', 'shape', 'sphere', 'cylinder', 'cone', 'box', 'plane', 'disk', 'ring', 'torus', 'sphere', 'cylinder', 'cone', 'box', 'plane', 'disk', 'ring', 'torus'.
- Dataflow Graph:** The central area shows a complex dataflow graph with various components and connections. It includes a 'Curve2D' window showing a graph, a 'Material' window showing material properties, and a 'NurbsPatch' window showing a 3D surface. The graph is labeled 'Dataflow' and 'Component'.
- Python Interpreter:** Located in the bottom right, it shows a Python code editor with the following code:

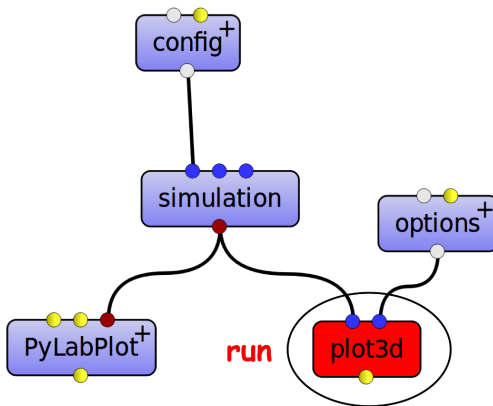
```
>>>
>>> scene = dataflow('scene')
>>> from openalea.core.data import function
>>> make_a_package('m2a3pc', tutorial=['test_function'])
>>> tutorial.build()
>>>
```

Additional labels and arrows point to specific features:

- Package Manager:** Points to the Package Manager panel.
- Widgets:** Points to the Widgets panel.
- DataPool:** Points to the DataPool window.
- Python Interpreter:** Points to the Python Interpreter window.
- Dataflow:** Points to the dataflow graph.
- Component:** Points to a component in the dataflow graph.

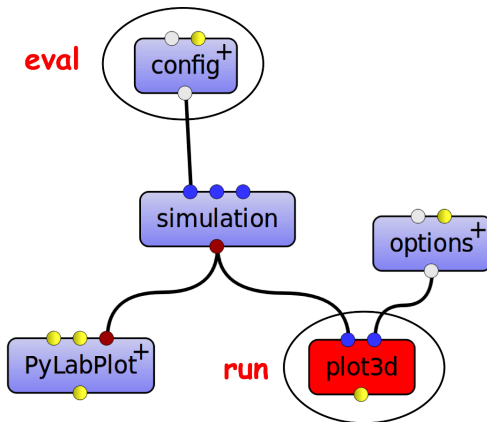
# Dataflow Evaluation

## Demand driven evaluation



# Dataflow Evaluation

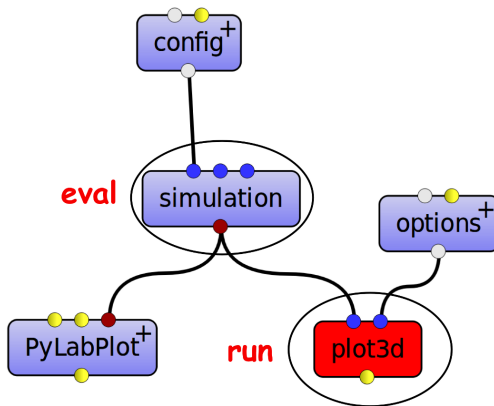
## Demand driven evaluation





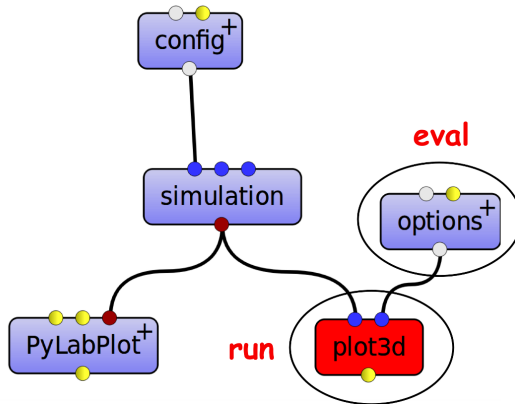
# Dataflow Evaluation

Demand driven evaluation



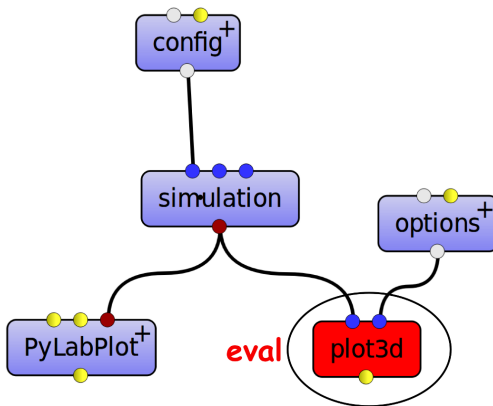
# Dataflow Evaluation

## Demand driven evaluation



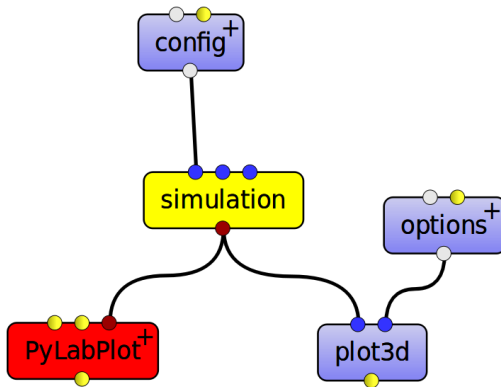
# Dataflow Evaluation

## Demand driven evaluation



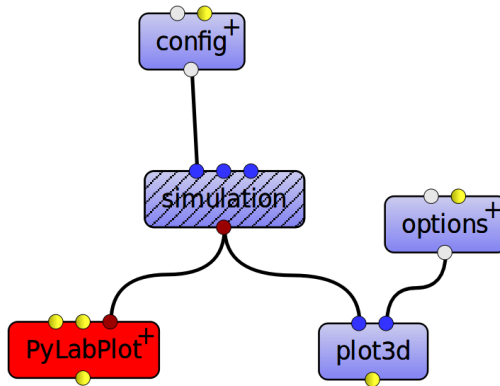
# Dataflow Evaluation

Lazy node: re-evaluated only when one of its inputs has changed



# Dataflow Evaluation

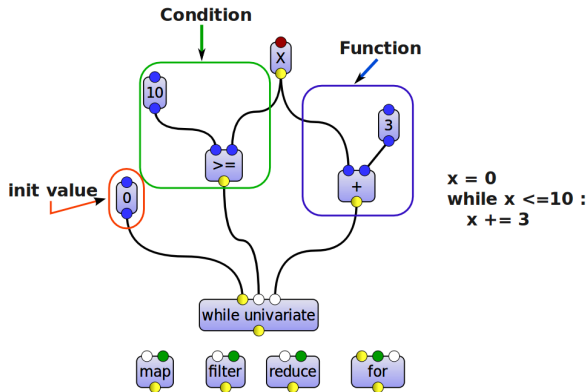
Block node: do not propagate the evaluation



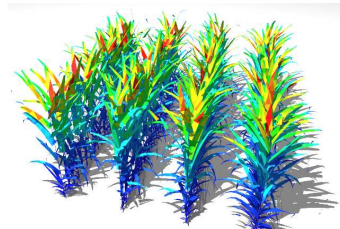
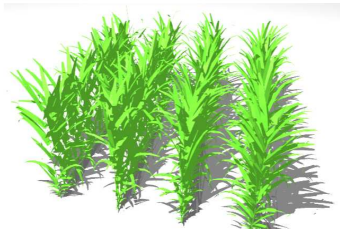
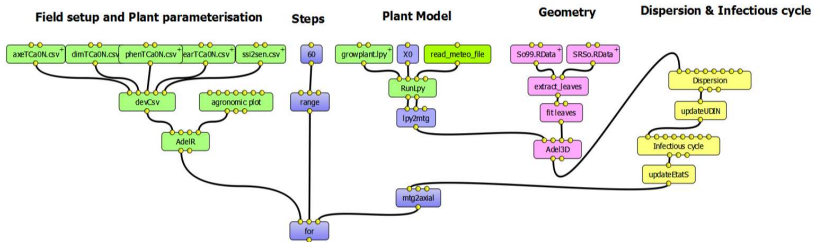
# Dataflow Evaluation

Dataflow = no side effects + no cycle.

X node: transform a sub-dataflow into a **lambda** function



# Example: simulation of plant/disease interaction



# GraphEditor

Need for a **reusable python library** to **view and edit** (m)any **different graph types**, with support for **PyQt4**.

## Concepts



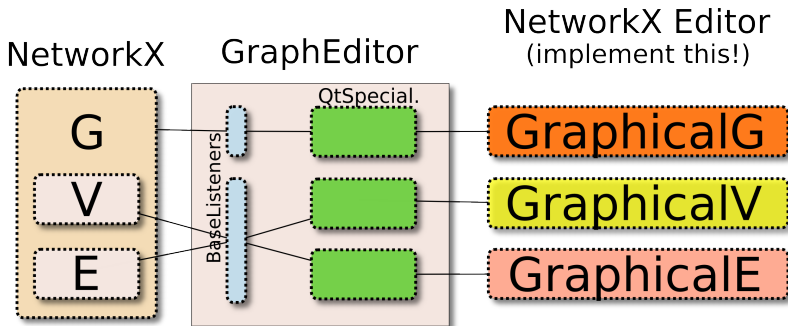
Trees, networks, dataflows (etc ...) boil down to  $G = \{ V, E \}$  so  
 $GraphicalG = \{ GraphicalV, GraphicalE \}$

## GraphEditor

- Simplifies the implementation of custom graph editors
- Both aspect and interaction are customizable
- Has a PyQt4 implementation of the basic API



## Example: Building an editor for NetworkX



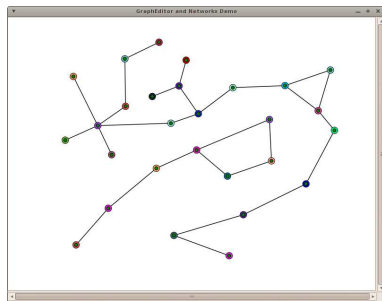
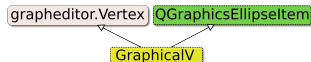
The user implements a strategy to view the data

# Example: Building an editor for NetworkX

## Implement a simple vertex representation

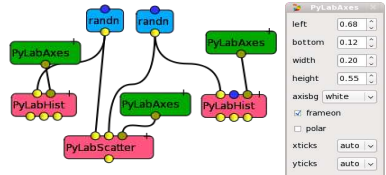
```
class GraphicalVertex(Vertex, QGraphicsEllipseItem):  
    def __init__(self, vertex, graph):  
        QGraphicsEllipseItem.__init__(self, 0, 0,  
                                       20, 20, None)  
        Vertex.__init__(self, vertex, graph,  
                        defaultCenterConnector=True)  
        self.initialise_from_model()
```

```
def initialise_from_model(self):  
    ''' Read the properties stored in the NetworkX  
    graph that can be useful for the view. '''  
  
    # Define the position of the vertex in the view  
    self.setPos(self.node()['position'])  
    # Define the color of the vertex in the view  
    color = self.node()['color']  
    self.setBrush(QBrush(color))
```

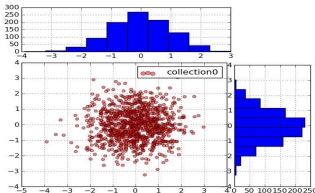


# Libraries integration

- In VisuAlea, wrapping/integrating existing librairies into a GUI is made simple.
- PyLab/Matplotlib example: most of Pylab functionalities are available showing the feasibility of integrating complex standard librairies into VisuAlea.



Dataflow that combines scatter and histogram nodes applied on binormal random distribution using Pylab and Numpy functionalities.



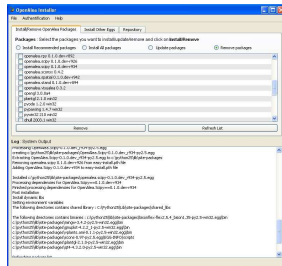
PyLab output figure from the dataflow above.

- Main advantage: existing options are now accessible as widgets.
- Numpy and Scipy components are integrated on demand.

# Deployment and QA

How to distribute large number of binary packages on Mac, Linux, Windows?

- Building & Packaging
  - SCons (C/C++ building) and setuptools: creation of eggs
  - Retrieve the eggs from the web
- Graphical Installer
- Continuous integration (buildbot)
- Automated package creation:
  - SCons files, setup.py, Sphinx conf, ...



## Drawbacks

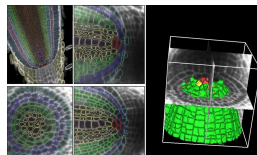
Time consuming and fragile.

# Conclusions

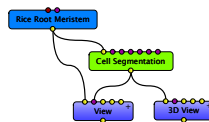
- OpenAlea provides a visual programming environment called VisuAlea
- VisuAlea allows to manage various scientific models in a GUI
  - Foster components/widgets reuse between labs
  - Ease communication
- Recent improvements:
  - Feedback loops using functional programming
  - Graph Editor
  - Many new packages from co-developers: (Biophysics models, image processing, ...)

# Perspectives

- Integration of image processing algorithms and visualization tools
  - Registration
  - Fusion
  - Automated cell segmentation
  - Lineage computation
- Parallelization
- Reproducible dataflow simulation



Cells Segmentation and visualization in a rice root meristem (Fernandez *et al.*, Nature Methods, 2010)



Dataflow using a segmentation algorithm and visualization tools

# Thank you!



<http://openalea.gforge.inria.fr>